

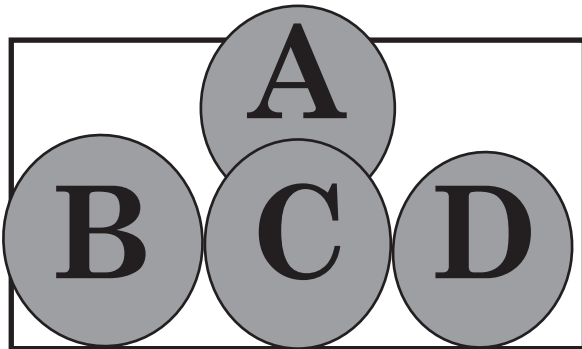


AMERICAN POODLE - Technical Specifications - (updated 17/01/08)

Please note: UNLESS ARRANGED OTHERWISE

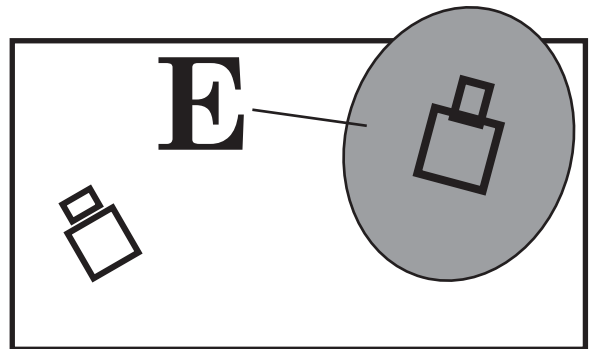
This production requires 1 lighting /sound technician for fit-up and running show

States A, B, C, D: Fresnel spotlights from 45° from front - Open White

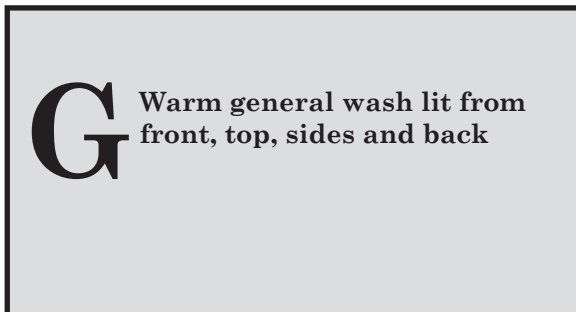


State B: Fresnel to u/s L of centre

WOODEN TABLE (approx. 4'x3') & 2 WOODEN CHAIRS (to be provided by venue if artiste is travelling by air or train)



State C: General Wash - Warmly lit from front, top, sides and back.



Lighting should be hung and gelled IN ADVANCE. Fine focusing and programming can be completed upon arrival of company and will take approximately 2 hours.

LX Programming will consist of the 6 main states - (A - G) and combinations of these states in approx. 40 cues. All timings will be preprogrammed.

SFX will require a Mindisc Player with Autopause facility, a CD player, a standard mixing desk and amplification.

The show requires 1 technician to run both LX & SFX by following the script with explicitly numbered and described lighting cues. Script provided on the day. Rehearsal time for lights and sound 60 mins after focusing.

The Set consists of one small, (preferably square) wooden table and two identical wooden chairs with no arms. If travelling by car, the company will bring these. If by train or air, venue is to provide. **Clean BLACKBOX** and Stage flooring (**please paint if scuffed badly**)

THE ARTISTE WILL REQUIRE AN IRONING BOARD AND IRON IN A CLEAN DRESSING ROOM WITH CLEAN SHOWER AND TOWEL. Sandwiches with crisps, tea and soft drinks for one provided at 5pm.

The Artistes usually arrives around 2pm. Please contact Guy Masterson at guy@theatretoursinternational.com 07979 757490 for confirmation of arrival time.

NB: Lighting SHOULD BE PREPARED IN ADVANCE, after which, maximum programming/rehearsal time should take 3 hours.

Any queries please contact TTI on above numbers

Lighting Programming Sheet for American Poodle

All states should be programmed at 100% unless indicated (eg 3 secs @ 65%) - Added lights or states are indicated by a + sign (ie 50%+) Timings in Seconds

Subs	A Sub 1	B Sub 2	C Sub 3	D Sub 4	E Sub 5	G Sub 6	B/O	HL	Wait	Follow (etc)	Delay (strand)	Dwell Fat Frog	Subs
1					5@50%+			60%+					1
2							7			17		13	2
3	7										10		3
4						0							4
5					5								5
6	5												6
7			5										7
8		4											8
9							7						9
10						0							10
11							0			7		7	11
11.1						7@20%				125	7	124	11.1
12							7			25	114	13	12
13	0										28		13
14			4										14
15		4											15
16			4										16
17	4+		4+										17
18				4									18
19			4							4		0	19
20		4									0		20
21			4										21
22		4											22
23			4										23
24	4+		4+										24
25			4							4		0	25
26				4							0		26
27	4+		4+										27
28	4												28
29			4										29
30		4											30
31	4+		4+										31
32	4												32
33							0			4		4	33
34						4					4		34
35							4			5		1	35
36						4					1		36
37	7+						7+						37

Notes: When using Fat Frog AND when played with an interval, Cue 12 will be the same as 11.1 with a time of 0 a dwell of 2.16

Insert cue 12.1 as a black out over 7 adding AUTO FOLLOW and a DWELL time of 22 secs.